Draw and label a picture of a setting from your story. Copy words and phrases from the book that help describe the setting.	Identify where the author has used figurative language. Evaluate the effectiveness of the language choices and the imagery created.	Rewrite a chapter as a play-script.	Write down three questions you would want to ask a character from the book. Now try to write their answers.
List the words and phrases used to create an atmosphere, in the story such as 'scary' or 'spookiness' 'tension' 'relaxed'	Write down 5 new facts you learnt from your non- fiction book.	Construct a time line to fit the story. Include all the main events.	Choose a key event to write a diary entry written by a character.
Find new vocabulary (words) that you do not really know the meaning of and write them up with the meaning in your book (use a dictionary)	Make Notes (by picking out key points) from a section in a nonfiction book.	How does the story hook you in at the beginning? Make a list of words and phrases that you feel are effective in making you want to read on.	Detective time how many different sentence types can you find in one chapter? List examples and explain WHY the author used those sentence types at that point.
Write a new blurb for this book. Don't forget: Hook the reader in Introduce the character, setting and the purpose of the character The threat/problem End with a rhetorical question to keep the reader wanting to find out what will happen in the book	Make a list of the words and phrases used to create atmosphere, set the scene or describe character.	Find 10 interesting words in your book. Write down what each one means. Now think of your own sentences that use the words.	Choose one character from the story. Find three things the author says about this character.
Over what period of time does your story take place? 1 day, 1 week, 1 month, or possibly years? Draw a timeline to show the events in your story. Did the events take place in the order in which we're told them?	Storyboard events from the story as a comic strip. Which picture would represent the key even/turning point in the story?	Create a list of key words that you could use to make a glossary for your non- fiction book. Now create a glossary with explanations of what each word means.	Draw a story mountain or story map to show the events in the book.
How do you think a character was feeling at a key point in the story? Write their thoughts in a thought bubble?	Pick one character from the story, write a list of things you think they would like or dislike; e.g. favourite food, colour, t.v. programme etc. Find things in the text that support why you've made these choices about your character.	Write three alternative titles for the book. Explain why you have come up with these titles.	Write a letter from one character in the book to another. Explain from where you have got your evidence.
Choose a key moment from the story and change the event — what would have happened next?	Identify all of the organisational features (glossary, contents, index) used by the author. How is it used to make the meaning of the text clear?	Choose an exciting point in the storyHow is the author trying to make us feel at this point? How does s/he achieve this? Refer directly to the text.	Compare this book to the other by the same author. List any similarities or differences? Which is your favourite and why?